1. **Finding Things!** - Students will match pictures with the beginning sound and the letter that corresponds to that sound. – Activity 6 of the Skill Building Games and Activities packet. Preparation required.

2. **Alliteration** – Create silly sentences using one letter of the alphabet as the beginning sound of each word. No preparation required. Invite your student to create these sentences as you write them down.
   a. Silly Sally sips some soup while singing sappy songs.
   b. Barry the baboon built a boat out of bananas.
   c. Carl the cat can cook carrots.

3. **Letter Hunt** – Use newspaper clippings, student-friendly magazine articles, cereal boxes to invite the student to look for a particular letter. Have him or her write the letter down in the journal every time one is found.

4. **Fishing for Letters** – bring a fishbowl (or any kind of small bowl/bucket) to your session and place pictures of animals or familiar items inside of it. Have your student select some of the pictures from the bowl and provide the initial sound and letter of the word represented by the picture. For example, if a picture of an elephant is chosen, the student should say the word, following by the initial sound of the word and name the letter that makes that sound, - “Elephant, Eh, Eh, E!” To make things simple, do not include pictures that have complicated initial sounds like “ph” or “th” unless your student is able to recognize them. – Activity 11 of the Skill Building Games and Activities packet.

5. **Matching Game** – similar to “Finding things”, this game asks students to match the uppercase form of a letter with the lowercase form. You need 26 cards with the capital versions of the alphabet and another 26 with the lowercase version of the alphabet. Place them all facing down on the table and have your student find the matches by flipping over two cards at a time.